



**UNCLASSIFIED**  
**JFMCC War Game**  
**Navy Global War Game Series '03**  
**Information Paper**  
**3 June 03**



**Introduction.** The Navy *Global War Game* is the Navy's annual Service, or Title X, wargaming program. There has been a significant change in the structure of *Global* from a single two week war game to a series of war games, seminars, and workshops focused on different aspects of *Sea Power 21*, the CNO's capstone Operational Concept, which outlines the projected future of Naval warfare. The significant event in the *Global* series is the Joint Force Maritime Component Commander (JFMCC) War Game, which will be conducted at the Naval War College (NWC) on 12-21 November 2003. The Final Planning Conference (FPC) is scheduled for 16-18 September.

**Purpose.** The JFMCC War Game will evaluate and help refine the proposed JFMCC operational planning process as outlined in the JFMCC Tactical Memorandum (TACMEMO). The war game will also examine the various relationships related to the planning process to include both vertical and horizontal relationships with the Joint Force Commander and the Component Commanders respectively.

**Game Scenario.** The scenario will be based on the Millennium Challenge 02 scenario, and set in the 2007 time frame.

**Pathway Events.** The following events are scheduled in preparation for the JFMCC War Game.

JFMCC Blue/Green Workshop	17-19 June
JFMCC Seminar	14-18 July
JFMCC Review/Game Design	21-24 July
JFMCC Final Planning Conf	16-19 Sept

**USMC Objectives.** The following objectives will be refined and updated as the planning process unfolds.

1. Develop a planning process that can employ all aspects of maritime power.
2. Force projection: deployment, employment, and sustainability.
3. Anti-access and anti-denial countermeasures.
4. Transition STOM from a concept to reality.

**USMC Participants.** NWC anticipates a requirement for fifteen to twenty Marine game participants to include a General Officer. The confirmed service staffing requirements from NWC will be refined during the game design workshop scheduled for 21-24 July 2003.

**Summary.** The JFMCC war game provides the Marine Corps with an excellent opportunity to war game and validate future warfighting concepts in a Joint planning environment.

**Contact Information.**

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